Sum Swamp

Directions

 Each player chooses a game piece and places it on start. Players roll a number die and the player with the higher number goes first.

The first player rolls all three dice and creates a number sentence by placing the **highest** number die **first,** the **operation** die **second,** and the **smallest** number die **last.**

The player then adds or subtracts the number, and moves ahead the sum or difference. For example, if a player rolls 3 + 2, he/she moves ahead 5 space. If a player rolls a combination that equals 0, he/she does not move.

Then it is the next player’s turn. The first player to reach the finish space is the winner!

Special Spaces on the Board

**“Evens” or “Odds”:** if a player lands on one of these spaces, he/she rolls one die. If a player rolls an “even” or “odd” number as indicated on the game board, he/she moves ahead that number spaces. If an even/odd number is not rolled, the player must wait until his/ her next turn and try again!

**Number Space:** If a player lands on a number space, he/she rolls the operation die. If the player rolls a +, he/she moves ahead the number indicated on the space. If the player rolls a – , he/she moves back that number.

(More on back)

**“Short Cut”:** If a player lands on one of these spaces, he/she follows the arrow as indicated on the board

**“Endless Loop”** All players enter the loop as the arrow on the board indicates. Players continue moving counterclockwise around the loop. If a player **Lands on** the space marked “exit”, he/she can exit the loop on his/her next turn.